

## Scholar Challenge 1983-84

### Question breakdown:

General	16-20%
History	16-20%
Literature	16-20%
Trivia/Sports	4-8%
Music, Art, Architecture	4-8%
Science/Math	8-12%
Geography	4-8%
Current Events	4-8%

Ten Schools will be participating this year. There will be two (2) seeded schools. (They will be last year's winners, and the runner-up.) That makes four brackets and two byes.

The schools participating will be: Dover, New Philadelphia, Strasburg, Indian Valley North, Indian Valley South, Garaway, Central Catholic, Hiland, Newcomerstown, and Claymont. Strasburg will have the first choice of byes, and Indian Valley North; the second choice. The rest of the schools will draw for bracket positions. This will take place January 11th at 4:30 pm.

Tapings for the shows will begin the week of January 30. They will take place at 9 AM and 1 PM, Monday, Wednesday, or Friday. We will know at the drawing, when our school will be taping. All team members, and alternates will go to the taping. Please DO NOT WEAR WHITE. It makes a terrible glare on the TV screen.

The buzzer/bell system will be used again this year. It has been suggested that the questions be simplified for this year, as the reading of the questions took too long, and prevented the teams from answering many of the toss-up questions in rounds 3 and 4.

There will be three (3) types of questions for this competition:

1. Free questions: Round 1 only. They may be answered ONLY by the team being asked. No buzzer is needed. Free questions are worth 10 points a piece, for a total possible points of 150 for round 1

2. Toss-ups:

These questions are used in Rounds 2, 3, and 4. They are worth 10 points apiece, and can be answered by the team which buzzes first. You must wait to be recognized by the moderator. The individual who buzzes, must answer the question. If the first team answers incorrectly, the second team will have a chance to answer, BUT IT MUST BUZZ TO DO SO.

Toss-ups cont.

Either team may interrupt the reading of a question by buzzing, HOWEVER, if the answer is incorrect, a 5-point PENALTY will be assessed and the question will be repeated in its entirety for the other team.

3. Bonuses:

Appear in Rounds 3 and 4 as rewards for answering a toss-up question correctly. Bonus questions are worth 15 points apiece. They may only be answered by the team which has earned them. Team members may confer to answer the bonuses. The moderator will take the first clear answer he hears. The Captain will speak for the team if there is any dispute or the answer is not clear.

SHOW FORMAT:

00:00 to 01:00	Pre-recorded opening
01:00 to 06:00	Studio/Dan: rules...intro., coaches, team members
06:00 to 07:00	COMMERCIAL BREAK
07:00 to 11:00	Round 1
01:00 to 12:00	COMMERCIAL BREAK
12:00 to 15:30	Round 2
15:30 to 16:30	COMMERCIAL BREAK
16:30 to 20:00	Round 3
20:00 to 21:00	COMMERCIAL BREAK
21:00 to 24:30	Round 4
24:30 to 25:30	COMMERCIAL BREAK
25:30 to 27:30	Dan re-cap score...tell of upcoming matches
27:30 to 28:30	Pre-recorded closing